

Java & Lambda: a Featherweight Story

join work with Lorenzo Bettini, Viviana Bono, Paola Giannini and Betti Venneri



IFIP W.G. 2.2 Brno 17-19/9/2018

Question: how does Java use intersection types and λ -expressions?

Question: how does Java use intersection types and λ -expressions?

Our answer: a formal calculus extending Featherweight Java

Question: how does Java use intersection types and λ -expressions?

Our answer: a formal calculus extending Featherweight Java

Atsushi Igarashi, Benjamin C. Pierce, and Philip Wadler

Featherweight Java: A Minimal Core Calculus for Java and GJ
ACM Transactions on Programming Languages and Systems,
23(3):396–450, 2001

Question: how does Java use intersection types and λ -expressions?

Our answer: a formal calculus extending Featherweight Java

Atsushi Igarashi, Benjamin C. Pierce, and Philip Wadler

Featherweight Java: A Minimal Core Calculus for Java and GJ
ACM Transactions on Programming Languages and Systems,
23(3):396–450, 2001

trying to formalise Java 8 following

Question: how does Java use intersection types and λ -expressions?

Our answer: a formal calculus extending Featherweight Java

Atsushi Igarashi, Benjamin C. Pierce, and Philip Wadler

Featherweight Java: A Minimal Core Calculus for Java and GJ
ACM Transactions on Programming Languages and Systems,
23(3):396–450, 2001

trying to formalise Java 8 following

James Gosling, Bill Joy, Guy L. Steele, Gilad Bracha, and Alex Buckley

The Java Language Specification
Java SE 8 Edition, Oracle, 2015.

- λ -expressions are **poly expressions**

Typing λ -expressions

- λ -expressions are **poly expressions**
- contexts prescribe **target types** to λ -expressions

- λ -expressions are **poly expressions**
- contexts prescribe **target types** to λ -expressions

problem: contexts change by reduction

- λ -expressions are **poly expressions**
- contexts prescribe **target types** to λ -expressions

problem: contexts change by reduction

our solution: λ -expressions are decorated by their target types at run time

Class Declarations

$CD ::= \text{class } C \text{ extends } D \text{ implements } \vec{T} \{ \bar{T} \bar{f}; K \bar{M} \}$

Class Declarations

CD ::= class C extends D implements \vec{T} { \vec{T} \vec{f} ; K \vec{M} }

ID ::= interface I extends \vec{T} { \vec{H} ; \vec{M} }

Class Declarations

CD ::= class C extends D implements \vec{T} { $\vec{T}\bar{f}$; K \vec{M} }

ID ::= interface I extends \vec{T} { \vec{H} ; \vec{M} }

K ::= C($\vec{T}\bar{f}$){super(\vec{f}); this. \bar{f} = \bar{f} ;}

Class Declarations

CD ::= class C extends D implements \vec{T} { $\vec{T}\bar{f}$; K \vec{M} }

ID ::= interface I extends \vec{T} { \vec{H} ; \vec{M} }

K ::= C($\vec{T}\vec{f}$){super(\vec{f}); this. \bar{f} = \bar{f} ;}

H ::= Tm($\vec{T}\vec{x}$)

Class Declarations

CD ::= class C extends D implements \vec{T} { $\vec{T} \vec{f}$; K \vec{M} }

ID ::= interface I extends \vec{T} { \vec{H} ; \vec{M} }

K ::= C($\vec{T} \vec{f}$){super(\vec{f}); this. $\vec{f} = \vec{f}$;}

H ::= Tm($\vec{T} \vec{x}$)

M ::= H {return t;}

function **A-mh**: gives the method headers of abstract methods defined in interfaces

Method Headers

function **A-mh**: gives the method headers of abstract methods defined in interfaces

function **D-mh**: gives the method headers of default methods defined in interfaces

Method Headers

function **A-mh**: gives the method headers of abstract methods defined in interfaces

function **D-mh**: gives the method headers of default methods defined in interfaces

function **mh**: gives the method headers of methods defined in interfaces and classes

Method Headers

function **A-mh**: gives the method headers of abstract methods defined in interfaces

function **D-mh**: gives the method headers of default methods defined in interfaces

function **mh**: gives the method headers of methods defined in interfaces and classes

```
interface I { C m(); C n(){return new C();}}
```

Method Headers

function **A-mh**: gives the method headers of abstract methods defined in interfaces

function **D-mh**: gives the method headers of default methods defined in interfaces

function **mh**: gives the method headers of methods defined in interfaces and classes

```
interface I { C m(); C n(){return new C();}}
```

```
class C extends Object implements I {C() {super();}
```

```
    C m(){return new C();}}
```

Method Headers

function **A-mh**: gives the method headers of abstract methods defined in interfaces

function **D-mh**: gives the method headers of default methods defined in interfaces

function **mh**: gives the method headers of methods defined in interfaces and classes

```
interface I { C m (); C n() {return new C();}}
```

```
class C extends Object implements I {C() {super();}
```

```
    C m() {return new C();}}
```

```
A-mh(I)=C m()
```

Method Headers

function **A-mh**: gives the method headers of abstract methods defined in interfaces

function **D-mh**: gives the method headers of default methods defined in interfaces

function **mh**: gives the method headers of methods defined in interfaces and classes

```
interface I { C m(); C n(){return new C();}}
```

```
class C extends Object implements I {C() {super();}
```

```
    C m(){return new C();}}
```

A-mh(I)=C m()

D-mh(I)=C n()

Method Headers

function **A-mh**: gives the method headers of abstract methods defined in interfaces

function **D-mh**: gives the method headers of default methods defined in interfaces

function **mh**: gives the method headers of methods defined in interfaces and classes

```
interface I { C m(); C n(){return new C();}}
```

```
class C extends Object implements I {C() {super();}
```

```
    C m(){return new C();}}
```

A-mh(I)=C m()

D-mh(I)=C n()

mh(I)=C m(), C n()

Method Headers

function **A-mh**: gives the method headers of abstract methods defined in interfaces

function **D-mh**: gives the method headers of default methods defined in interfaces

function **mh**: gives the method headers of methods defined in interfaces and classes

```
interface I { C m(); C n(){return new C();}}
```

```
class C extends Object implements I {C() {super();}
```

```
    C m(){return new C();}}
```

A-mh(I)=C m()

D-mh(I)=C n()

mh(I)=C m(), C n()

mh(C)=C m(), C n()

Pre-types

$$\iota ::= I \mid \iota \& I$$
$$\tau ::= C \mid \iota \mid C \& \iota \mid \text{boolean}$$

Pre-types

$$\iota ::= I \mid \iota \& I$$

$$\tau ::= C \mid \iota \mid C \& \iota \mid \text{boolean}$$

A pre-type τ is a **type** if $\text{mh}(\tau)$ is defined

Pre-types

$$\iota ::= I \mid \iota \& I$$

$$\tau ::= C \mid \iota \mid C \& \iota \mid \text{boolean}$$

A pre-type τ is a **type** if $\text{mh}(\tau)$ is defined

A type ι is a **functional type** if
 $\text{A-mh}(\iota)$ contains exactly one method header

$$\frac{CT(C) = \text{class } C \text{ extends } D \text{ implements } \vec{I} \{ \bar{T} \bar{f}; K \bar{M} \}}{C <: D \quad C <: I_j \quad \forall I_j \in \vec{I}} \quad [<: C]$$

$$\frac{CT(C) = \text{class } C \text{ extends } D \text{ implements } \vec{I} \{ \bar{T} \bar{f}; K \bar{M} \}}{C <: D \quad C <: I_j \quad \forall I_j \in \vec{I}} \quad [<: C]$$

$$\frac{CT(I) = \text{interface } I \text{ extends } \vec{I} \{ \bar{H}; \bar{M} \}}{I <: I_j \quad \forall I_j \in \vec{I}} \quad [<: I]$$

$$\frac{CT(C) = \text{class } C \text{ extends } D \text{ implements } \vec{I} \{ \bar{T} \bar{f}; K \bar{M} \}}{C <: D \quad C <: I_j \quad \forall I_j \in \vec{I}} \quad [<: C]$$

$$\frac{CT(I) = \text{interface } I \text{ extends } \vec{I} \{ \bar{H}; \bar{M} \}}{I <: I_j \quad \forall I_j \in \vec{I}} \quad [<: I] \quad T <: \text{Object} \quad [<: \text{Object}]$$

$$\frac{CT(C) = \text{class } C \text{ extends } D \text{ implements } \vec{I} \{ \bar{T} \bar{f}; K \bar{M} \}}{C <: D \quad C <: I_j \quad \forall I_j \in \vec{I}} \quad [<: C]$$

$$\frac{CT(I) = \text{interface } I \text{ extends } \vec{I} \{ \bar{H}; \bar{M} \}}{I <: I_j \quad \forall I_j \in \vec{I}} \quad [<: I] \quad T <: \text{Object} \quad [<: \text{Object}]$$

$$\frac{\tau <: T_i \quad \text{for all } 1 \leq i \leq n}{\tau <: T_1 \& \dots \& T_n} \quad [<: \&R]$$

$$\frac{CT(C) = \text{class } C \text{ extends } D \text{ implements } \vec{T} \{ \bar{T} \bar{f}; K \bar{M} \}}{C <: D \quad C <: I_j \quad \forall I_j \in \vec{T}} \quad [<: C]$$

$$\frac{CT(I) = \text{interface } I \text{ extends } \vec{T} \{ \bar{H}; \bar{M} \}}{I <: I_j \quad \forall I_j \in \vec{T}} \quad [<: I] \quad T <: \text{Object} \quad [<: \text{Object}]$$

$$\frac{\tau <: T_i \quad \text{for all } 1 \leq i \leq n}{\tau <: T_1 \& \dots \& T_n} \quad [<: \&R]$$

$$\frac{T_i <: \tau \quad \text{for some } 1 \leq i \leq n}{T_1 \& \dots \& T_n <: \tau} \quad [<: \&L]$$

$t ::=$

v

x

$t.f$

$t.m(\vec{t})$

$\text{new } C(\vec{t})$

$(\tau) t$

$t? t:t$

$t ::=$

v

x

$t.f$

$t.m(\vec{t})$

$\text{new } C(\vec{t})$

$(\tau)t$

$t?t:t$

$v ::=$

w
 $\vec{p} \rightarrow t$

$w ::=$

true

false

$\text{new } C(\vec{v})$

$(\vec{p} \rightarrow t)^{\varphi}$

$p ::=$

x

Tx

`fields(C)`: gives the field names in class C

Lookup Functions

`fields(C)`: gives the field names in class C

`A-mtype(m; I)`: gives the type of the abstract method m in interface I

Lookup Functions

`fields(C)`: gives the field names in class C

`A-mtype(m; I)`: gives the type of the abstract method m in interface I

`D-mtype(m; I)`: gives the type of default method m in interface I

Lookup Functions

`fields(C)`: gives the field names in class C

`A-mtype(m; I)`: gives the type of the abstract method m in interface I

`D-mtype(m; I)`: gives the type of default method m in interface I

`mtype(m; T)`: gives the type of method m in class in interface T

Lookup Functions

`fields(C)`: gives the field names in class C

`A-mtype(m; I)`: gives the type of the abstract method m in interface I

`D-mtype(m; I)`: gives the type of default method m in interface I

`mtype(m; T)`: gives the type of method m in class in interface T

`mbody(m; T)`: gives the formal parameters and the body of method m in class in interface T

Some Reduction Rules

we want to decorate only λ -expressions
(also inside conditional branches)

Some Reduction Rules

we want to decorate only λ -expressions
(also inside conditional branches)

$$(t)^{?\tau} = \begin{cases} (t)^\tau & \text{if } t \text{ is a pure } \lambda\text{-expression,} \\ t_0? (t_1)^{?\tau} : (t_2)^{?\tau} & \text{if } t = t_0? t_1 : t_2 \\ t & \text{otherwise} \end{cases}$$

Some Reduction Rules

$$\frac{\text{mbody}(m; C) = (\vec{x}, t) \quad \text{mtype}(m; C) = \vec{T} \rightarrow T}{\text{new } C(\vec{v}).m(\vec{u}) \longrightarrow [\vec{x} \mapsto (\vec{u})^{?\vec{T}}, \text{this} \mapsto \text{new } C(\vec{v})](t)^{?T}} \quad [\text{E-InvkNew}]$$

Some Reduction Rules

$$\frac{\text{mbody}(m; C) = (\vec{x}, t) \quad \text{mtype}(m; C) = \vec{T} \rightarrow T}{\text{new } C(\vec{v}).m(\vec{u}) \longrightarrow [\vec{x} \mapsto (\vec{u})^{?T}, \text{this} \mapsto \text{new } C(\vec{v})](t)^{?T}} \text{ [E-InvkNew]}$$

$$\frac{A\text{-mtype}(m; \varphi) = \vec{T} \rightarrow T}{(\vec{y} \rightarrow t)^\varphi.m(\vec{v}) \longrightarrow [\vec{y} \mapsto (\vec{v})^{?T}](t)^{?T}} \text{ [E-Invk}\lambda\text{U-A]}$$

Some Reduction Rules

$$\frac{\text{mbody}(m; C) = (\vec{x}, t) \quad \text{mtype}(m; C) = \vec{T} \rightarrow T}{\text{new } C(\vec{v}).m(\vec{u}) \longrightarrow [\vec{x} \mapsto (\vec{u})^{?\vec{T}}, \text{this} \mapsto \text{new } C(\vec{v})](t)^{?T}} \text{ [E-InvkNew]}$$

$$\frac{\text{A-mtype}(m; \varphi) = \vec{T} \rightarrow T}{(\vec{y} \rightarrow t)^\varphi.m(\vec{v}) \longrightarrow [\vec{y} \mapsto (\vec{v})^{?\vec{T}}](t)^{?T}} \text{ [E-Invk}\lambda\text{U-A]}$$

$$\frac{\text{A-mtype}(m; \varphi) = \vec{T} \rightarrow T}{(\vec{T} \vec{y} \rightarrow t)^\varphi.m(\vec{v}) \longrightarrow [\vec{y} \mapsto (\vec{v})^{?\vec{T}}](t)^{?T}} \text{ [E-Invk}\lambda\text{T-A]}$$

Some Reduction Rules

$$\frac{\text{mbody}(m; C) = (\vec{x}, t) \quad \text{mtype}(m; C) = \vec{T} \rightarrow T}{\text{new } C(\vec{v}).m(\vec{u}) \longrightarrow [\vec{x} \mapsto (\vec{u})^{?T}, \text{this} \mapsto \text{new } C(\vec{v})](t)^{?T}} \text{ [E-InvkNew]}$$

$$\frac{\text{A-mtype}(m; \varphi) = \vec{T} \rightarrow T}{(\vec{y} \rightarrow t)^\varphi.m(\vec{v}) \longrightarrow [\vec{y} \mapsto (\vec{v})^{?T}](t)^{?T}} \text{ [E-Invk}\lambda\text{U-A]}$$

$$\frac{\text{A-mtype}(m; \varphi) = \vec{T} \rightarrow T}{(\vec{T} \vec{y} \rightarrow t)^\varphi.m(\vec{v}) \longrightarrow [\vec{y} \mapsto (\vec{v})^{?T}](t)^{?T}} \text{ [E-Invk}\lambda\text{T-A]}$$

$$\frac{\text{mbody}(m; \varphi) = (\vec{x}, t) \quad \text{D-mtype}(m; \varphi) = \vec{T} \rightarrow T}{(t_\lambda)^\varphi.m(\vec{v}) \longrightarrow [\vec{x} \mapsto (\vec{v})^{?T}, \text{this} \mapsto (t_\lambda)^\varphi](t)^{?T}} \text{ [E-Invk}\lambda\text{-D]}$$

Some Reduction Rules

```
class C extends Object {C() {super(); } C m(l x){return x.n(); }}
```

```
interface I {C n(); }
```

```
new C().m( $\epsilon \rightarrow$  new C())  $\longrightarrow$  ( $\epsilon \rightarrow$  new C())I.n()  $\longrightarrow$  new C()
```

$m(Tx)$

$m(Tx)$

- $\text{new } C(\vec{v})$

Typing arguments

$m(Tx)$

- $\text{new } C(\vec{v}) \quad C <: T$
- $\vec{p} \rightarrow t$

$m(T x)$

- $\text{new } C(\vec{v}) \quad C <: T$
- $\vec{p} \rightarrow t \quad (\vec{p} \rightarrow t)^T$ and T is a functional type

$m(Tx)$

- $\text{new } C(\vec{v}) \quad C <: T$
- $\vec{p} \rightarrow t \quad (\vec{p} \rightarrow t)^T$ and T is a functional type

$$\frac{\Gamma \vdash t : \sigma \quad \sigma <: \tau}{\Gamma \vdash^* t : \tau}$$

$m(Tx)$

- new $C(\vec{v})$ $C <: T$
- $\vec{p} \rightarrow t$ $(\vec{p} \rightarrow t)^T$ and T is a functional type

$$\frac{\Gamma \vdash t : \sigma \quad \sigma <: \tau}{\Gamma \vdash^* t : \tau}$$

$$\frac{\Gamma \vdash (t_\lambda)^\varphi : \varphi}{\Gamma \vdash^* t_\lambda : \varphi}$$

Typing arguments

$m(\text{T } x)$

- new $C(\vec{v})$ $C <: T$
- $\vec{p} \rightarrow t$ $(\vec{p} \rightarrow t)^T$ and T is a functional type

$$\frac{\Gamma \vdash t : \sigma \quad \sigma <: \tau}{\Gamma \vdash^* t : \tau}$$

$$\frac{\Gamma \vdash (t_\lambda)^\varphi : \varphi}{\Gamma \vdash^* t_\lambda : \varphi}$$

$$\frac{\Gamma \vdash (t)^{?T} : \sigma \quad \sigma <: \tau}{\Gamma \vdash^* t : \tau} [\vdash \vdash^*]$$

Some Typing Rules

$$\frac{\Gamma \vdash t : \tau \quad \text{mtype}(m; \tau) = \vec{T} \rightarrow T \quad \Gamma \vdash^* \vec{t} : \vec{T}}{\Gamma \vdash t.m(\vec{t}) : T} \text{ [T-INVK]}$$

Some Typing Rules

$$\frac{\Gamma \vdash t : \tau \quad \text{mtype}(m; \tau) = \vec{T} \rightarrow T \quad \Gamma \vdash^* \vec{t} : \vec{T}}{\Gamma \vdash t.m(\vec{t}) : T} \text{ [T-INVK]}$$

$$\frac{\text{fields}(C) = \vec{T} \vec{f} \quad \Gamma \vdash^* \vec{t} : \vec{T}}{\Gamma \vdash \text{new } C(\vec{t}) : C} \text{ [T-NEW]}$$

Some Typing Rules

$$\frac{\Gamma \vdash t : \tau \quad \text{mtype}(m; \tau) = \vec{T} \rightarrow T \quad \Gamma \vdash^* \vec{t} : \vec{T}}{\Gamma \vdash t.m(\vec{t}) : T} \text{ [T-INVK]}$$

$$\frac{\text{fields}(C) = \vec{T} \vec{f} \quad \Gamma \vdash^* \vec{t} : \vec{T}}{\Gamma \vdash \text{new } C(\vec{t}) : C} \text{ [T-NEW]}$$

$$\frac{\text{A-mh}(\varphi) = Tm(\vec{T} \vec{x}) \quad \Gamma, \vec{y} : \vec{T} \vdash^* t : T}{\Gamma \vdash (\vec{y} \rightarrow t)^\varphi : \varphi} \text{ [T-}\lambda\text{UD]}$$

Some Typing Rules

$$\frac{\Gamma \vdash t : \tau \quad \text{mtype}(m; \tau) = \vec{T} \rightarrow T \quad \Gamma \vdash^* \vec{t} : \vec{T}}{\Gamma \vdash t.m(\vec{t}) : T} \text{ [T-INVK]}$$

$$\frac{\text{fields}(C) = \vec{T} \vec{f} \quad \Gamma \vdash^* \vec{t} : \vec{T}}{\Gamma \vdash \text{new } C(\vec{t}) : C} \text{ [T-NEW]}$$

$$\frac{\text{A-mh}(\varphi) = Tm(\vec{T} \vec{x}) \quad \Gamma, \vec{y} : \vec{T} \vdash^* t : T}{\Gamma \vdash (\vec{y} \rightarrow t)^\varphi : \varphi} \text{ [T-}\lambda\text{UD]}$$

$$\frac{\text{A-mh}(\varphi) = Tm(\vec{T} \vec{x}) \quad \Gamma, \vec{y} : \vec{T} \vdash^* t : T}{\Gamma \vdash (\vec{T} \vec{y} \rightarrow t)^\varphi : \varphi} \text{ [T-}\lambda\text{TD]}$$

Some Typing Rules

$$\frac{\text{fields}(C) = T \text{ if } t \text{ is a pure } \lambda\text{-expression then} \\ \Gamma \vdash (t)^T : T \text{ else } \Gamma \vdash t : \tau \text{ with } \tau <: T}{\Gamma \vdash \text{new } C(t) : C}$$

Some Typing Rules

```
class C extends Object {C() {super(); } C m(l x){return x.n(); }}
```

```
interface I {C n(); }
```

$$\frac{\frac{\text{fields}(C) = \epsilon}{\vdash \text{new } C() : C} \quad \text{mtype}(m; C) = I \rightarrow C \quad \frac{\frac{\text{fields}(C) = \epsilon}{\text{mh}(I) = C \text{ n}() \vdash \text{new } C() : C} \quad \vdash (\epsilon \rightarrow \text{new } C())^I : I}{\vdash^* \epsilon \rightarrow \text{new } C() : I}}{\vdash \text{new } C().m(\epsilon \rightarrow \text{new } C()) : C}$$

Intersection Types for Conditionals

$$\frac{\Gamma \vdash t : \text{boolean} \quad \Gamma \vdash t_1 : \tau_1 \quad \Gamma \vdash t_2 : \tau_2}{\Gamma \vdash t?t_1:t_2 : C \& I_1 \& \dots \& I_n} \text{[T-COND]}$$

where C is the minimal common superclass and I_1, \dots, I_n are the minimal common super-interfaces of τ_1, τ_2

Intersection Types for Conditionals

$$\frac{\Gamma \vdash t : \text{boolean} \quad \Gamma \vdash t_1 : \tau_1 \quad \Gamma \vdash t_2 : \tau_2}{\Gamma \vdash t?t_1:t_2 : C \& I_1 \& \dots \& I_n} \text{ [T-COND]}$$

where C is the minimal common superclass and I_1, \dots, I_n are the minimal common super-interfaces of τ_1, τ_2

if t_1 or t_2 is a λ -expression the conditional is typed by its target type

Intersection Types for Conditionals

```
class C extends Object {C () {super(); } C m(I x){return x.n(); }}
```

```
interface I {C n(); }
```

```
class B extends Object implements I {C () {super(); } C n(){return new C(); }}
```

$$\frac{\frac{\frac{\text{fields}(C) = \epsilon}{\text{mh}(I) = C n() \vdash \text{new } C() : C} \quad \text{fields}(B) = \epsilon}{\vdash \text{true} : \text{boolean} \quad \vdash (\epsilon \rightarrow \text{new } C())^I : I} \quad \vdash \text{new } B() : B}{\vdash \text{true? } (\epsilon \rightarrow \text{new } C())^I : \text{new } B() : I}}{\frac{\text{fields}(C) = \epsilon}{\vdash \text{new } C() : C} \quad \text{mtype}(m; C) = I \rightarrow C \quad \vdash^* \text{true? } \epsilon \rightarrow \text{new } C() : \text{new } B() : I}{\vdash \text{new } C().m(\text{true? } \epsilon \rightarrow \text{new } C() : \text{new } B()) : C}}$$

Well-formed Class Table

$$\frac{\vec{x} : \vec{T}, \text{this} : I \vdash^* t : T \quad \text{Tm}(\vec{T} \vec{x}) \in \text{D-mh}(I)}{\text{Tm}(\vec{T} \vec{x})\{\text{return } t;\} \text{ OK in } I} \quad [M \text{ OK in } I]$$

$$\frac{\vec{x} : \vec{T}, \text{this} : C \vdash^* t : T \quad \text{Tm}(\vec{T} \vec{x}) \in \text{mh}(C)}{\text{Tm}(\vec{T} \vec{x})\{\text{return } t;\} \text{ OK in } C} \quad [M \text{ OK in } C]$$

$$\frac{\bar{M} \text{ OK in } I \quad \text{mh}(I)}{\text{interface } I \text{ extends } \vec{T} \{ \bar{H}; \bar{M} \} \text{ OK}} \quad [I \text{ OK}]$$

$$\frac{\begin{array}{l} K = C(\vec{U} \vec{g}, \vec{T} \vec{f})\{\text{super}(\vec{g}); \text{this}.\bar{f} = \bar{f}; \\ \text{fields}(D) = \vec{U} \vec{g} \quad \bar{M} \text{ OK in } C \\ \text{mh}(C) \quad \text{mtype}(m; C) \text{ defined implies mbody}(m; C) \text{ defined} \end{array}}{\text{class } C \text{ extends } D \text{ implements } \vec{T} \{ \bar{T} \bar{f}; K \bar{M} \} \text{ OK}} \quad [C \text{ OK}]$$

$$\frac{\Gamma \vdash t : \tau \quad \tau \sim C[\&l] \quad \sigma \sim D[\&l'] \quad \tau \not\prec \sigma \quad \text{either } C <: D \text{ or } D <: C}{\Gamma \vdash (\sigma) t : \sigma} \quad [\text{T-UDCAST}]$$

$$\frac{\Gamma \vdash t : \tau \quad \tau \sim C[\&l] \quad \sigma \sim D[\&l'] \quad \tau \not\prec \sigma \quad \text{either } C <: D \text{ or } D <: C}{\Gamma \vdash (\sigma) t : \sigma} \text{ [T-UDCAST]}$$

Subject Reduction: If $\Gamma \vdash t : \tau$ without using rule [T-UDCAST] and $t \longrightarrow t'$, then $\Gamma \vdash t' : \sigma$ for some $\sigma <: \tau$.

$$\frac{\Gamma \vdash t : \tau \quad \tau \sim C[\&l] \quad \sigma \sim D[\&l'] \quad \tau \not\prec: \sigma \quad \text{either } C \prec: D \text{ or } D \prec: C}{\Gamma \vdash (\sigma) t : \sigma} \text{ [T-UDCAST]}$$

Subject Reduction: If $\Gamma \vdash t : \tau$ without using rule [T-UDCAST] and $t \longrightarrow t'$, then $\Gamma \vdash t' : \sigma$ for some $\sigma \prec: \tau$.

$$(B) ((\text{Object}) \text{ newC}()) \longrightarrow (B) \text{ newC}()$$

$$\frac{\Gamma \vdash t : \tau \quad \tau \sim C[\&l] \quad \sigma \sim D[\&l'] \quad \tau \not\prec \sigma \quad \text{either } C \prec D \text{ or } D \prec C}{\Gamma \vdash (\sigma) t : \sigma} \text{ [T-UDCAST]}$$

Subject Reduction: If $\Gamma \vdash t : \tau$ without using rule [T-UDCAST] and $t \longrightarrow t'$, then $\Gamma \vdash t' : \sigma$ for some $\sigma \prec \tau$.

$$(B) ((\text{Object}) \text{newC}()) \longrightarrow (B) \text{newC}()$$

Progress: If $\vdash t : \tau$ without using rule [T-UDCAST] and t cannot reduce, then t is a proper value.

$$\frac{\Gamma \vdash t : \tau \quad \tau \sim C[\&l] \quad \sigma \sim D[\&l'] \quad \tau \not\prec: \sigma \quad \text{either } C \prec: D \text{ or } D \prec: C}{\Gamma \vdash (\sigma) t : \sigma} \text{ [T-UDCAST]}$$

Subject Reduction: If $\Gamma \vdash t : \tau$ without using rule [T-UDCAST] and $t \longrightarrow t'$, then $\Gamma \vdash t' : \sigma$ for some $\sigma \prec: \tau$.

$$(B) ((\text{Object}) \text{ newC}()) \longrightarrow (B) \text{ newC}()$$

Progress: If $\vdash t : \tau$ without using rule [T-UDCAST] and t cannot reduce, then t is a proper value.

$$(C) (I) (\epsilon \rightarrow \text{new Object}()) \longrightarrow (C) (\epsilon \rightarrow \text{new Object}())^I$$

The Power of Intersection Types

$$\frac{\frac{x : \alpha \& (\alpha \rightarrow \beta)}{x : \alpha \rightarrow \beta} \quad \frac{x : \alpha \& (\alpha \rightarrow \beta)}{x : \alpha}}{xx : \alpha} \\ \frac{}{\lambda x. xx : \alpha \& (\alpha \rightarrow \beta) \rightarrow \alpha}$$

```
interface Arg {C mArg(C y); }    interface Fun {Arg mFun(Arg z)}  
  
C auto(Arg&Fun x){return x.mFun(x).mArg(newC( )); }
```

Intersection Types in Java: back to the future

joint work with Paola Giannini and Betti Venneri

Intersection Types in Java: back to the future

joint work with Paola Giannini and Betti Venneri

Two extensions:

- intersection types as types of arguments in objects and methods and as return types in methods
- target types with an arbitrary number of abstract methods

Intersection Types in Java: back to the future

joint work with Paola Giannini and Betti Venneri

Two extensions:

- intersection types as types of arguments in objects and methods and as return types in methods
- target types with an arbitrary number of abstract methods

$$\frac{\tau m(\vec{r} \vec{x}) \in \mathbf{A-mh}(\iota) \text{ implies } \Gamma, \vec{y} : \vec{r} \vdash^* t : \tau}{\Gamma \vdash (\vec{y} \rightarrow t)^\iota : \iota} \text{ [T-}\lambda\text{U]}$$

Questions



Thank you

